

# Exploring the Benefits of Channel Diversity in a Multi-User Environment\*

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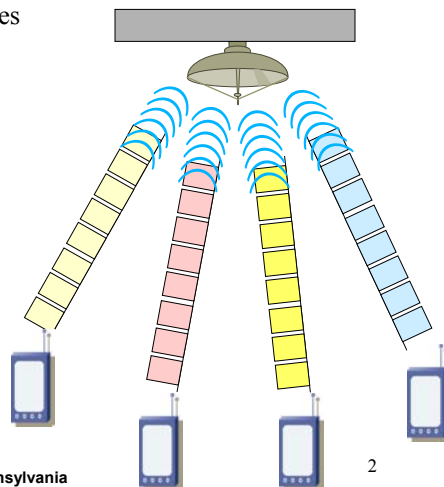
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\* joint work with S. Sarkar and E. Vergetis

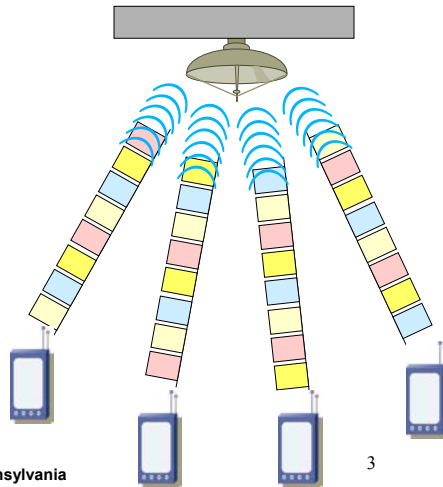
## Broad Problem Setting (1)

- Channel definition
  - Distinct physical resource that enables transmission between a sender and a receiver, e.g., a frequency band
- Many users – many channels
  - How do we share channels between users to maximize “performance”?
- Two basic options
  - One user → one channel
  - One user → many channels
    - Leverage diversity
    - Many examples where this helps
      - Physical layer
      - Routing layer



## Broad Problem Setting – (2)

- Many users – many channels
  - How do we share channels between users to maximize “performance”?
- Two basic options
  - One user → one channel
  - One user → many channels
    - Leverage diversity
    - Many examples where this helps
      - Physical layer
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3

## Scoping/Refining the Problem

- Channels are assumed independent and their performance is unaffected by user behavior
  - Multipath interference, Raleigh fading, etc.
- Focus is on open-loop systems
  - Channel “characteristics” are known
  - But, no active monitoring of channel state (no feedback)
- Users can distribute packet transmissions across channels
  - Multiple transmitters/antennas, frequency agile, etc.
- Channel access is synchronized across users
  - No collisions due to simultaneous use of same channel
  - E.g., access point distributes disjoint channel transmission schedules

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4

# Some Basic Questions

- When does channel diversity yield meaningful benefits?
  - What channel characteristics?
  - What channel combinations?
- What is the “best” way to use the available channels?
  - What transmission policies?
  - What channel grouping strategies?
- What types of benefits does channel diversity afford?
  - Higher throughput,
  - Robustness to channel variations
- How sensitive are those benefits?
  - To errors in estimating channel characteristics?
  - To deviations from the optimal policy?

# Focus of This Talk

- Assume bursty channels.
  - Common in wireless (and wireline) settings
  - At the heart of diversity is the avoidance of long error bursts
- Rely on  $(N, k)$  diversity code
  - $k$  data packets are encoded into  $N$  transmission packets
  - Transmission is successful if  $i \geq k$  out of  $N$  packets are correctly received
  - Other types of erasure correction codes are possible
- Simple probabilistic and deterministic policies
  - Keep complexity low
  - Keep analysis tractable
  - Provide insight into the benefits of diversity

## Related Work

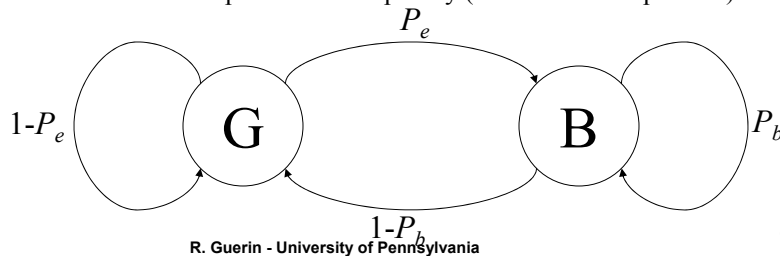
- Golubchik et al., 2002
  - Similar motivations
  - Different performance metrics
- Tsirigos & Haas, 2004.
  - Shares the goal of identifying the optimal transmission policy
  - Paths either succeed or fail for an entire transmission block of  $N$  packets (total erasure channel)
- Video applications
  - Apostolopoulos, Miu et al., Mao et al., Nguyen & Zakhor
  - Design of codes
  - Identify the best set of channels
- Information Theory
  - Laneman et al. (2004), Pradhan et al. (2004/2005)

## Some Definitions

- Channel characteristics
  - Long-term error rate ( $LTER$ )
  - Expected burst length ( $EBL$ )
- $k$  = data-frame size (fixed)
- $N$  = code length (variable)
  - The bigger  $N$ , the greater the overhead
- $P_{min}$  = Required probability of frame transmission success
- $\underline{p} = [p_1 p_2 \dots p_C]$  characterizes the channel selection policy for  $C$  channels

# Channel Model

- Simplest bursty model due to Gilbert (1960)
  - Basic ON-OFF behavior allows tuning of *EBL* and *LTER*
  - A reasonable first step (decent approximation of GSM and other wireless channels)
- Main limitations
  - Only two levels of channel quality
  - Exponential distribution of Good and Bad periods
- More complex channel models can be constructed using higher order Markov chains
  - Increased computational complexity (of transmission policies)



9

## Performance Metrics – (1)

- Amount of information transmitted per unit time
  - $k$  packets of information in each  $N$ -block
  - These  $k$  packets are correctly transmitted with probability  $P_{succ}(N, k)$
  - It takes  $N$  “time units” to transmit each block
- Define the **Effective Rate** ( $ER$ ) as

$$ER_A(N, k) = \frac{k \cdot P_{succ}^A(N, k)}{N} = \frac{k}{N} \cdot P_{succ}^A(N, k)$$

## Performance Metrics – (2)

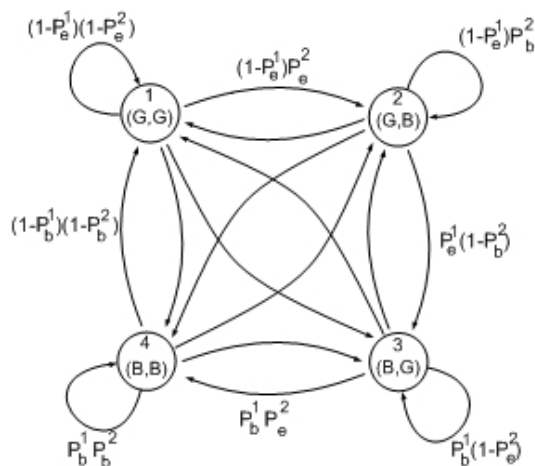
- Let  $A$  and  $B$  denote two arbitrary transmission policies
- The **relative gain** in  $ER$  is then given by

$$G_{ER}(A, B) = \frac{ER_B(N_B, k_B) - ER_A(N_A, k_A)}{ER_A(N_A, k_A)}$$

- The maximum possible gain by using diversity:
  - Policy  $A$  uses only one channel
  - Policy  $B$  is the optimal way of using the available channels

## Computing the Optimal Policy

- Need to calculate  $P_{succ}^A(N, k)$  given the channel characteristics
  - Recursive solution
- 4-state Markov Chain corresponding to two *independent* Gilbert channels
- For  $C$  independent channels, the MC has  $2^C$  states



## When Can We Increase $ER$ ?

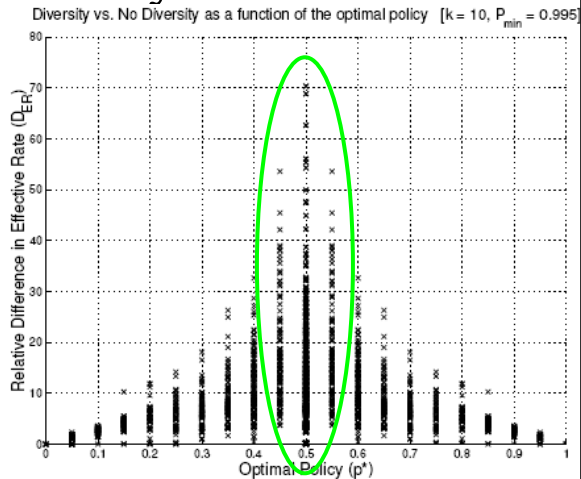
- What combinations of (possibly different) channels yield meaningful improvements in  $ER$ ?
  - Consider wide range of channel combinations with different  $EBL$  and  $LTER$  values
- Comparison methodology
  - Single channel setting as a reference
    - Pick the best channel and  $(N,k)$  code combination that maximizes  $ER$  while still satisfying  $P_{min}$
  - Path diversity setting
    - Pick the best code and policy combination that maximizes  $ER$  when using all channels

## Intuition

- Channel diversity allows the break-up of extended periods of error bursts
  - Even a relatively bad channel can accomplish this goal
- Using multiple channels results in
  - A higher probability of success
  - A smaller code length  $N$  that satisfies  $P_{min}$
- Most of the gains arise from reducing the code length  $N$  needed to satisfy  $P_{min}$

# When Is Diversity Beneficial?

- Exploring a broad range of channel combinations
  - Focus on 2-channel scenarios first
  - *LTER* ranges from 1% to 9%
  - *EBL* ranges from 1.01 to 20 packets



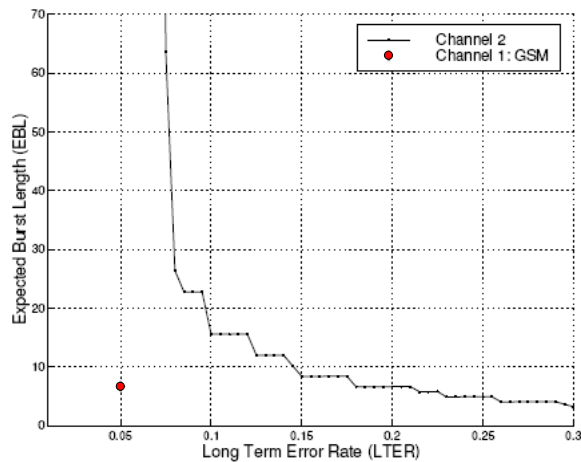
- Max. benefits when channels are used roughly *equally*
  - ⇒ We will concentrate on such scenarios

## But Before We Move On...

- When I share two very different channels across two users
  - The optimal strategy (for one user) won't use both channels equally
  - But then the two users don't get treated the same way (need to switch "roles" ⇒ added complexity...)
  - And ideally they should use different codes
    - Does this really matter?
- In general, when does a "bad" channel help?



## Can a “Bad” Channel Help?



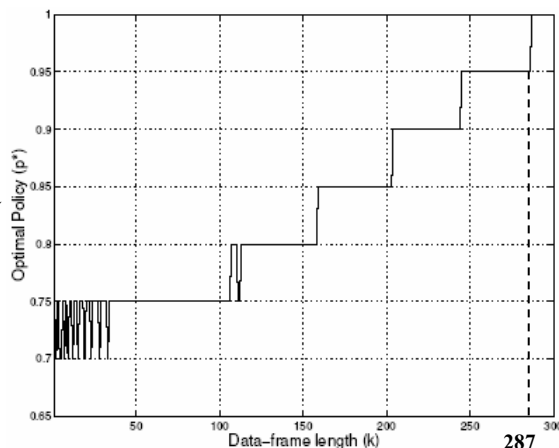
- Channels that when used together with a GSM channel improve performance by 25%.

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17

## How Often Would I Use a Bad Channel?

- Configuration
  - 2 channels with same  $EBL$
  - 1<sup>st</sup> channel has  $LTER=1\%$
  - 2<sup>nd</sup> channel has  $LTER=9\%$
- Optimal policy varies as a function of the maximum allowable code length
  - As expected, when increasing  $k$  (and  $N$ ) for a given  $EBL$ , even a bursty channel ultimately looks like a Bernoulli channel

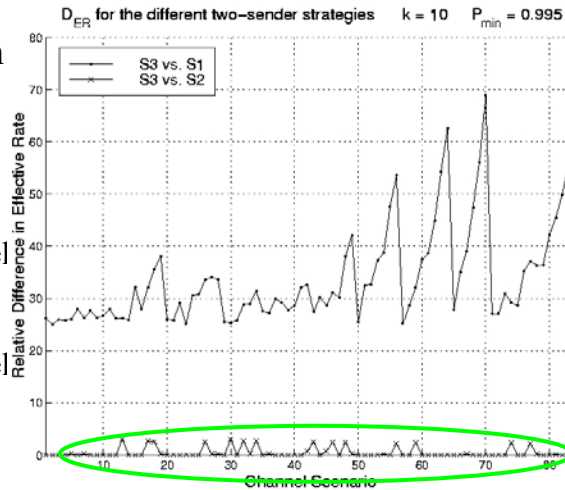


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18

# Do I Really Need Different Codes?

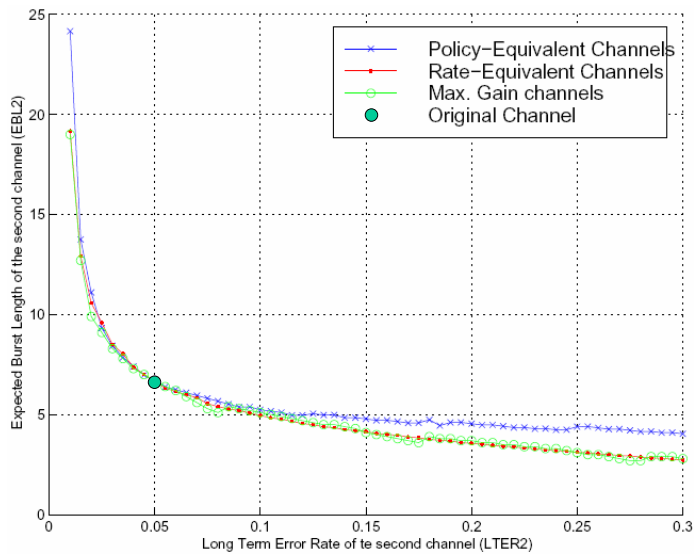
- Scenarios for which  $ER$  improvement exceeds 25%
  - S1: No channel diversity
  - S2: Optimal channel diversity with *identical* codes
  - S3: Optimal channel diversity with *distinct* codes
- No I don't!



## Coming Back to Scenarios Where Improvement Is Large

- We saw that improvement was large mostly when channels are used more or less equally
  - Note: When channels are used equally, we can use deterministic (round-robin) policies that actually perform better than probabilistic ones (they maximize spacing between consecutive channel uses)
- When is it the case that the optimal policy uses channels equally?
  - Obviously this holds for identical channels
    - A sufficient but probably not a necessary condition
- Three possible perspectives
  - Channels that when used individually have the same performance ( $ER$ )
  - Channels that are used equally under the optimal policy
  - Channels that when combined yield the maximum improvement
- Interestingly all three perspectives are nearly identical, although not entirely

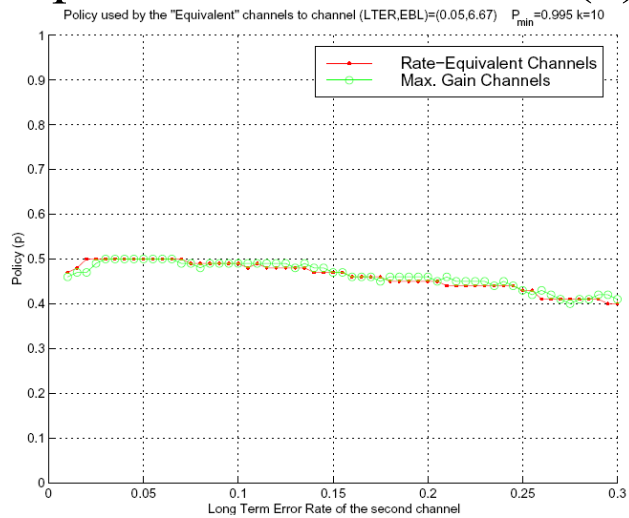
## “Equivalent” Channels – (1)



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21

## “Equivalent” Channels – (2)

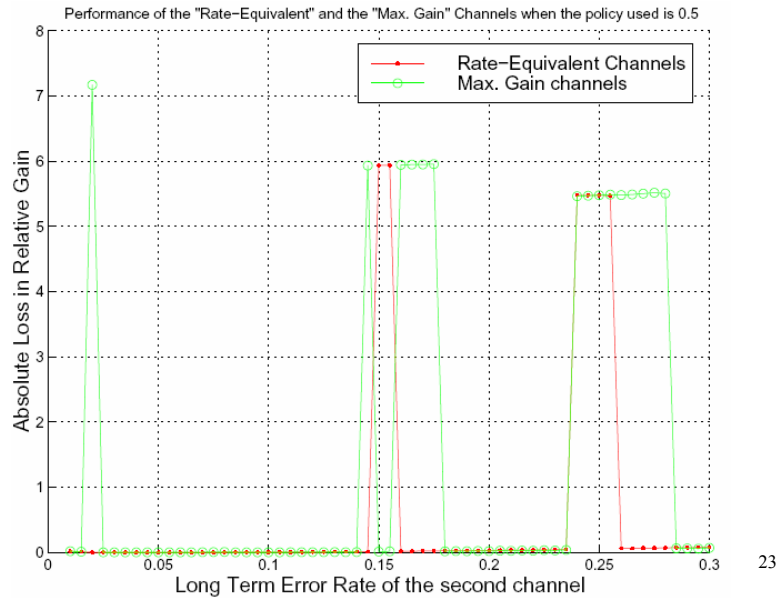


- The optimal policy for rate-equivalent channels is close to 0.5.

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22

# The Price of Uniformity

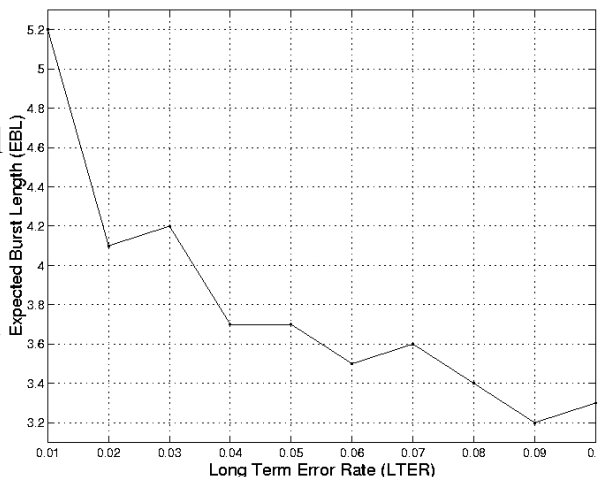


## Focusing on “Equivalent” Channels

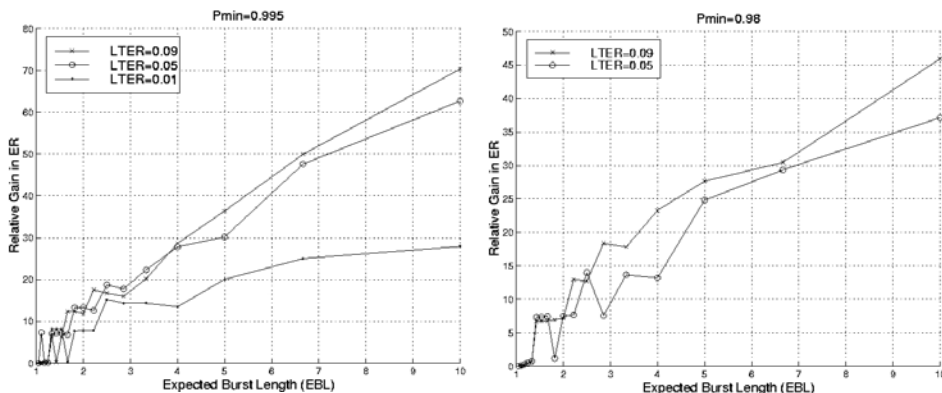
- Lets understand better what influences the potential for  $ER$  improvements
  - Channel characteristics, i.e.,  $EBL$  and  $LTER$
  - Performance target  $P_{\min}$
  - Number of channels available

# Impact of Channel Characteristics

- 25% performance improvement when combining identical channels with these characteristics
- The higher  $LTER$ , the smaller the  $EBL$  needed to achieve a given level of improvement

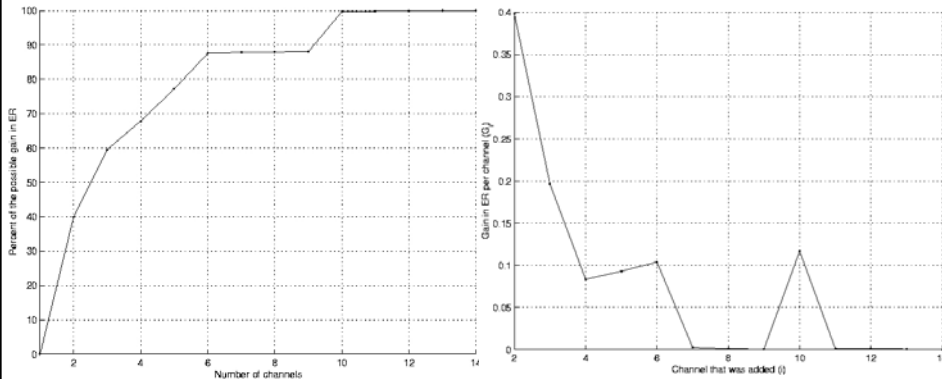


# Sensitivity to $P_{\min}$



- Potential for improvement increases as
  - $P_{\min}$  gets tighter
  - $EBL$  and  $LTER$  increase

# Impact of Number of Channels



- Focus on GSM channel scenario
  - Benefits quickly taper off after 2 or 3 channels
  - Non-monotonous behavior because of discrete nature of transitions (when can I use a smaller  $N$ )

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27

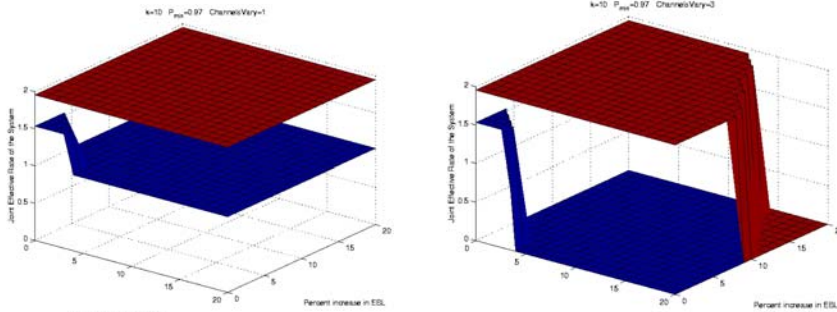
# Sensitivity Analysis

- Two concerns
  1. Are we optimizing ourselves into a corner?
    - Quality of channels can change over time
    - Measurements might be inaccurate
  2. Can I trade-off performance improvements for robustness against channel degradations
- Explore sensitivity to
  - Changes in channel parameters (*EBL* and *LTER*)
  - Changes in distribution of duration of error bursts
    - Impact of the GE channel model
- Investigate relationship between performance improvements and ability to maintain  $P_{\min}$  over degraded channels

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28

# Impact of Channel Degradations



- Three users and three GSM channels
  - Two scenarios: (1) each user is assigned one channel; (2) all three users (optimally) share the three channels
  - Both *EBL* and *LTER* are progressively made worse
    - First on only one channel (left), then on all three channels (right)
- Use of diversity helps improve both performance and robustness
  - There some loss of “isolation” in the single bad channel case, but it happens quite late ( $\geq 40\%$  in both *EBL* and *LTER*)

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29

## Trading-Off Performance for Robustness

System	$D_{ER}$ compared to a no diversity system	Percent increase in <i>both</i> <i>LTER</i> and <i>EBL</i> so that $P_{min}$ is not satisfied
No diversity ( $N = 19$ )	0%	2%
Diversity ( $N = 15$ )	27.6%	16%
Diversity ( $N = 16$ )	20.7%	37%
Diversity ( $N = 17$ )	14.2%	63%
Diversity ( $N = 18$ )	8.2%	92%
Diversity ( $N = 19$ )	2.7%	> 100%

- We use one of the scenarios of the previous slide
  - *EBL* and *LTER* are made progressively worse on all three channels
- We vary the code length  $N$  that the diversity system uses
  - A larger  $N$  makes the system more robust to errors, but lessens the potential performance improvement under “normal” conditions
- We assess the trade-off between the two

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30

## Impact of Changes in Channel Statistics

Variance Multiplier	No Diversity		Channel Diversity					
	N = 19		N = 15		N = 16		N = 19	
	ER	$P_{succ}$	ER	$P_{succ}$	ER	$P_{succ}$	ER	$P_{succ}$
Original	1.534	0.971	1.956	0.978	1.850	0.987	1.574	0.997
x 0.25	1.555	0.985	1.947	0.973	1.840	0.982	1.574	0.997
x 0.5	1.547	0.980	1.942	0.971	1.837	0.980	1.568	0.993
x 1	1.538	0.974	0	0.968	1.83	0.976	1.562	0.989
x 2	0	0.963	0	0.962	0	0.968	1.552	0.986
x 4	0	0.961	0	0.949	0	0.957	1.538	0.974
x 8	0	0.953	0	0.941	0	0.949	0	0.966

- We use three users and three GSM channels with  $P_{\min} = 0.97$ 
  - The variance of the error burst periods is varied from 0.25 to 8 times that of the GSM channel using a Gamma distribution (non-Markovian)
- Again diversity allows trading-off performance for robustness

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31

## What Have We Learned?

- Path diversity can offers substantial benefits in both performance and robustness
  - It is possible to trade-off one for the other
- The biggest gains are when channels are “equivalent”, but adding one bad channel can often still help
- Gains are higher when performance requirements are tight and increase as the channels get worse
- We don't need too many channels to reap the bulk of the benefits
  - Smaller groups of users makes for simpler coordination

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32



# Some Ongoing/Future Work

- Investigate impact of channel “stickiness”
  - Make transmission decisions for a block of  $b$  packets
  - Reduces the channel switching overhead
  - But, also reduces the ability to avoid bursts
- Impact of packet size
  - Bigger packets incur less overhead
  - But, same problem as with channel stickiness
- Exploring more general channel models
  - Hybrid time/frequency channel definition
  - More complex channel statistics, e.g., an 8-state Markov Chain
  - Correlated channels
    - How does the optimal policy change?
    - How quickly do performance improvements vanish?
- Accounting for possible collisions when sharing is not coordinated
  - Access point association scenario
    - Users register with multiple access points (to implement transmission diversity)
    - More users per access point  $\Rightarrow$  greater potential for collision, but
    - More access points per user  $\Rightarrow$  lesser load per user on a given access point
- Experimental validation (802.11 testbed)
  - Channel modeling (from bits to packets)
  - Evaluation of path switching overhead